1

Yeah I used to be a young motorhead punk just like you. I thought I was invisible and bulletproof until the cops and a few hard crashes proved me wrong. But I wanted to keep a hand in the action, so now I run that little bike shop just down the street. I've seen dozens of kids just like you burn out in a hurry and all of them had one thing in common—they thought they were too cool to listen to the advice of an old has-been like me. Sit back and I'll tell you a little bit about what you're getting yourself into. The Rashers, well they're the biggest bunch of misfits and degenerates this side of Deliverance. They can be your best friend or your worst enemy (besides cops of course). One minute you can be schmoozing with them at Der Panzer and they're giving you race tips, the next they'll be trying to bash your brains in with a club at 100 miles per hour.

When you're just getting started, the races are pretty short, but don't expect the other Rashers to take it too easy on you just because you're new. Once you prove yourself, you can step up to the next level. The races get longer and the Rashers get meaner and faster. If you have any expectations of making your way to the top, you've gotta find a way to win some races and put away some cash. Once you do that, come and see me. You're gonna need a better bike than that huck-a-crap that you're riding now if you want to compete in the higher levels. One more thing—you're never gonna win anything if your butt is in jail or on the pavement, so avoid the fuzz and keep your butt on your bike.

It takes several blows to send an opposing rasher to the pavement, but one well-timed kick can knock 'em into the oncoming traffic—from there, the cars will do the rest.

Later Days,

Olley

LAWYER'S BLURB

We hope you find Road Rash as entertaining as we do. Games are a great way to act out fantasies in a virtual environment where no one gets hurt. The game is meant for entertainment purposes only. Events in the game and in the video are fantasy and are not meant to model reality in any way. In the real world, if you run from the police you'll go to jail; if you fall off your bike, you might not get back up. There's only one place for racing: a closed-circuit race track. There's only one way to ride: within the limits of your abilities and with full protective gear. Use your head.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

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2 GAME MODES

TO CHOOSE A GAME MODE MENU OPTION:

1. From the START-UP menu, press the arrow keys or move the mouse to highlight an option.
2. Press Enter or left-click the mouse to select the highlighted option.

THRASH MODE

Thrash Mode is the stripped down, no frills version of Road Rash. Just pick a track (set Restroom options if you want), then hit the road. If you're already chomping at the bit to hit the starting grid, here's the quickest way to enter a race.

- Check the Control Summary on the back of the jewel case, then choose THRASH MODE, select a track, and wait for the flag to drop.

BIG GAME MODE

Immerse yourself in the Road Rash lifestyle—assume an alter ego, race the circuit for cash, and bust up the local club scene with your co-rashers between races. You can use your winnings to purchase new bikes, pay your fine if you get busted, and repair your scooter when you wreck.

If you think you're all that, enter Big Game mode and see what you're really made of. Winning the Big Game circuit means more than just burning up the track; you've gotta select an alias whose size and personality complement your racing style and—in the later levels when the competition heats up—you'll have to spend some of that cash to purchase faster bikes.

- To enter Big Game mode, select BIG GAME MODE from the STARTUP menu. The CHARACTER SELECTION screen appears.

MANO A MANO

Mano a Mano, loosely translated from Latin, it means "I bet I can kick your ass in a free-for-all motorcycle race".

Tired of playing with yourself? Then take on some other Rashers via Modem or Network.

- To start a multi player game, select MANO A MANO from the STARTUP menu. The MULTI-PLAYER screen appears.

NOTE: If you can't seem to follow the on-screen instructions, check out the Mano a Mano section of the reference card.

If you're in the thick of a battle and your meter's dwindling, back-off until you recover a bit.

REST'ROOM

Load or save games-in-progress and set race options. If you don't have any saved games, go ahead and choose a racing mode first; you'll get another opportunity to visit the Restroom later.

3 RIDING

When you get out on the open road, you'll be racing at 100+ MPH—down mountain grades, along unpaved roads, over all kinds of nasty road hazards, and through construction sites. We can't tell you what decisions to make for each situation, but we can give you the basics.

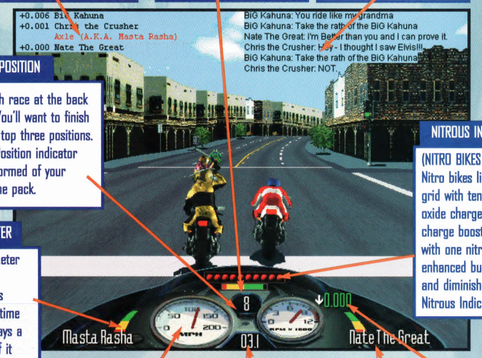
- Check out the Control Summary on the back of the CD jewel case for the riding controls.

THE INSTRUMENT PANEL

In the heat of a race, it's essential that you keep your eyes focused on the track, so we've provided you with a heads up display of vital information. One glance at these gauges should tell you everything you need to know.

- To toggle the dashboard on/off during a race, press F10. This allows you to see more of the road while still displaying all vital information.

Pay attention to what the other rashers have to say. They've been known to let racing tips slip out when they get loose.



MANO-A-MANO
Keep track of the positions of all human Rashers in a multiplayer race.

DAMAGE GAUGE
The Damage Gauge tracks the condition of your bike. When it's gone, so's your bike!

CHAT MESSAGES
Talk some smack to your fellow Rashers.

CURRENT POSITION
You start each race at the back of the pack. You'll want to finish in one of the top three positions. The Current Position indicator keeps you informed of your position in the pack.

NITROUS INDICATOR
(NITRO BIKES ONLY) Nitro bikes line up at the grid with ten nitrous-oxide charges. Each charge boosts your bike with one nitrous-enhanced burst of speed and diminishes the Nitrous Indicator by one.

STAMINA METER
The stamina meter begins at full strength and is reduced each time an opponent lays a blow on you. If it hits zero, you hit the pavement.

DISTANCE TO CLOSEST OPPONENT

SPEEDOMETER
The Speedometer shows how fast you're moving. Watch how quickly the numbers go down when you're skidding along the asphalt!

ODOMETER
The Odometer shows how far you've traveled from the starting line. Memorize the length of the course from the Bulletin Board before each race so you can glance at the Odometer and figure out exactly how much farther the finish line is.

CLOSEST OPPONENT
The Closest Opponent display gives you the name and Stamina Meter of your closest opponent.

4 FIGHTING

PUNISHING YOUR OPPONENTS

Not to take anything away from the fun of motorcycle racing, but it's hard to think of anything more appealing than beatin' the tar out of someone at 100 MPH, then watching as they bounce, skip, and skid along the pavement.

- Some rashers begin each race with a weapon (either a chain or a bat). If your rasher starts out empty-handed, try to steal a weapon from an opponent.

NOTE: The following are default controls. If you want to customize your controls, use the CONFIGURE INPUT option in the Restroom. See the reference card for detailed instructions.

- Check out the Control Summary on the back of the CD jewel case for the riding controls.

ACTION	KEYBOARD	JOYSTICK
Punch/Use Weapon	Insert	Button 1
Backhand Punch	Spacebar	Spacebar
Kick	Enter	Button 2
Grab Weapon From Opponent	Insert	Button 1
Pause	Esc	Esc (no movement)

Look out! He's got the chain!

REACTIVE OPPONENTS

When deciding whether or not to mix it up with one of your fellow rashers, remember one thing: rashers have reactive personalities; the attitude they hold toward you is based upon any action you've taken against them. Don't expect to schmooze a course tip out of a rasher you just spent 5.3 miles hammering into a pulp. Do expect that rasher to take a cheap shot at you at some point in the next race.

As a rule of thumb, smaller rashers ride more quickly, while bigger rashers pack more punch. Rashers with bigger bank accounts? Well, they've got more money — ya mo-ron.

5 RESTROOM

The Restroom is where you find your game options. You can Load or Save games; choose Game and Player modes; set Player Level, Engine Sound, and Race Music; or drop a quarter in the Juke Box and spin a funky tune.

The fastest bikes aren't always the best solution. You'll do better if you find a bike that you can control and stick with it for a while.

RESTROOM OPTIONS

LOAD GAME
Load a saved game and continue racing the Road Rash circuit with your track qualifications, level progressions, and bank roll intact. For detailed instructions, see the reference card.

SAVE GAME
It's quick, it's easy, and darnit, it's just a good idea to save your game! If you save after each track qualification, you won't lose your progress if you wreck, get busted, or accidentally freak out and toss your PC across the room at your pesky little brother. This funtion only allows you to update an existing saved game. This option is not available until a saved game already exists. For detailed instructions, see the reference card.

SAVE GAME AS
Choose a name for your saved game, save your first game, or change the name of a previously saved game. For detailed instructions, see the reference card.

GAME MODE
The Game Mode options are the same options you get at the Start-Up menu. Choose between THRASH MODE, BIG GAME MODE, and MANO A MANO.

GRAPHICS OPTIONS
Choose your options for race and biker resolution, and choose LARGE, SMALL, or OFF for videos. Lowering resolution increases game performance.

PLAYER LEVEL (THRASH MODE ONLY)
In Big Game mode, you've gotta qualify *on each track to* progress through the levels. In Thrash mode, you can use the Player Level option to set the race level. Select LEVEL 1 through LEVEL 5.

Huh? There was one?

PLAYER NAME
Type in your name and press Enter. When finished, memorize your name so you will know who you are.

SELECT CHARACTER
Choose your alter ego in Big Game Mode. You can base your decision on bike, personality, size, and bank account.

JUKEBOX
Road Rash contains 14 tunes by six AGM recording artists (okay, they're bands). At the Juke Box you can listen to all the tracks or just play your favorite, and check out two cool music videos.

SOUND MIX
Customize the sound levels that you want to hear in the menus and when you're Rashin'.

CONFIGURE INPUT
Road Rash gives you total freedom to choose how you want to ride your bike. It's really easy to do, but if you need detailed instructions, see the reference card.

DONE
When you're ready to leave the Restroom, select DONE. In BIG GAME mode, the Character Selection screen appears. In THRASH MODE, the Bulletin Board screen appears. In Mano a Mano, the Multi-Player screen appears.

GO HOME
Quit the game. If you're at the office, stop playing Road Rash and pretend like you're working. If you're at home, turn off your computer and go outside. There's a whole world out there!

6 THE STREET

From The Street, you can duck in Der Panzer Klub to hang out with your fellow dirtbags and suck down a mug of liquid justice before the race or take a peek at what's new on the showroom floor in Olley's Skoot-A-Rama.

DER PANZER KLUB

Der Panzer Klub is where Road Rashers gather to soak up a bladder full of courage before a race. From the Klub you can sign up for the next race on the circuit, schmooze with those select few rashers who can speak in complete sentences, or hit the Restroom to... uh, adjust things.

SCHMOOZE

In addition to its speed, aggression, and vice, the Road Rash scene is kind of a social scene. Cozy up to your favorite delinquents and find out what's on their dim-witted minds.

- To Schmooze with the next rasher, press Spacebar or left-click. When you've heard it all, the DER PANZER KLUB menu appears.

BULLETIN BOARD

There's a bulletin board at Der Panzer Klub with postcards of all the tracks on the Road Rash circuit—this is where you sign up for your next race. Each postcard contains a description of the track along with the course length for the current level. When you qualify on a track, a checkered flag appears on its postcard.

The easiest way to get a weapon is to rip off a cop's billy club. As the fuzz attempts to pull you over, you'll have plenty of chances for the grab.

OLLEY'S SKOOT'-A-RAMA

As you progress through the levels in Big Game mode, a couple of things occur: you acquire lots of prize money and the competition speeds up exponentially. The only way to keep up with the pack is to step into Olley's Skoot-A-Rama and lay down some green on a meaner machine.

TO PURCHASE A BIKE:

1. From Olley's Skoot-A-Rama, use the arrow keys or move the mouse to highlight a Bike Class, then press Spacebar or left-click the mouse to select. The BIKE CLASS screen appears.
2. From the BIKE CLASS screen, select the bike you're interested in purchasing. Olley gives you a close-up look at the bike.
3. From the PURCHASE screen, press ← → or move the mouse to make your decision. Press Spacebar or left-click the mouse to confirm.

RAT BIKES

Rat Bikes are the plankton of the racing food chain. Don't stay in this class long; you'll be lucky to qualify beyond Level 2 on one of these sorry cycles!

SPORT BIKES

As you move up to the Sport Bike class you may need to adjust your riding technique a bit. Brake into turns more often and keep your eyes peeled for oncoming cars—decision-making time becomes a luxury.

SUPER BIKES

When you've got the funds to make a purchase from the Super Bike showroom, you're probably set to compete for the Road Rash cup. We've taken care of the speed; all you've gotta do is learn to survive on these crotch rockets!

During combat, use a punch instead of a backhand, 'cause when you're winding up for a swing you have to lay off the accelerator and sacrifice speed for attack power.

7 BULLETIN BOARD

THE CITY ➢
Rage through the most beautiful city in the world, where cable cars climb halfway to the stars. Commuters, pedestrians, and buildings (lots of 'em) make this one of the most challenging courses you'll face. Leave your heart in The City, but try to take the rest of your vital organs with you when you go.

THE PENINSULA ➢
Think you smell bacon? Wouldn't surprise us. The Peninsula boasts more cops than doctors and lawyers combined, and that's quite a feat for this affluent suburb. Your average rasher has a rap sheet as long as his or her arm, and you can bet the majority of it came from busts during races on the Peninsula.

PACIFIC HIGHWAY ➢
A pleasant ride through a beachside community, not much traffic and very little threat from The Fuzz. Sounds like a piece of cake, right? Wrong! The Pacific Highway is the most demanding course on the circuit. Its narrow tunnels, sharp corners, and sheer cliffs have brought lesser rashers to their scab-by knees.

➢ SIERRA NEVADA
The Sierra Nevada course was a far easier ride before the latest logging restrictions went into effect. These days, it seems, every time you stray from the asphalt you run the risk of slamming into an evergreen. The branches may cushion your blow a bit, but the Damage Gauge isn't quite as forgiving.

NAPA VALLEY ➢
What is it about Napa Valley that draws Sunday drivers in droves? The historic wineries, the rolling hills, or the organic mud baths? Napa Valley may be the only course where you're safer riding in the left-hand lane than in the right. It's up to you, but rear-ending grandpa can be almost as damaging as a head-on collision.